

TetWiz

Gameplay

TetWiz is a simple Clone of the well-known game Tetris.

Goal of the Game is to prevent the falling Stones, as long as possible, from reaching the upper border of the field.

Complete horizontal lines of Stones/Blocks will be dissolved to prevent that.

The Colours of the Blocks don't matter with that.

Every dissolved line scores you 100 Points.

If you dissolve ten lines, you'll reach a higher Level and gain $500 \times \text{Reached Level}$ Points (e.g. 1500 Points for reaching Level 3).

Additionally, the Speed of the falling Blocks increases a bit with every Level

The Background-Picture will be replaced every third Level.

To make the Game a little bit more interesting, you can select a Handicap in the Menu.

The Handicap indicates how many Lines will be filled at the beginning of the Game.

One Line will not be filled to make it a little easier.

A dotted line shows your selected handicap in the field.

If you manage it to, stay under that line, you'll get $100 \text{ Points} \times \text{Handicap}$ for the line plus 100 Points that every dissolved Line is worth (i.e. $8 \times 100 \text{ Points} + 100 \text{ Points} = 900 \text{ Points}$ at Handicap 8).

But remember: The Bonus will only be awarded, if you dissolve Lines under your Handicap!

So, you can shrink the field at the beginning to raise the difficulty.

For the Risk of losing faster, you'll get Extra-Points.

Bonus-Points for dissolved lines will be indicated with a Message.

If you are a quick player, you can also earn points for putting down the blocks more quickly.

If you have lost the game at some time, you can enter your name in a Hiscore-List – i.e. if you were good enough...

A maximum of eight letters can be used.

Button B ends your Name-Entry, Directions up/down choose the letter, Left/Right go to the next/previous Letter in the Name.

Hiscres will be saved.

Use the Volume-Buttons of the Wiz to adjust... the Volume.



Select pauses the Game.

The directional Pad moves Blocks to the left or right or makes them sink down more quickly.

Button B turns the Stones...